

Pictoplasma Character Walk at Panatom Gallery **Albert Bertolín (ES)** **Gangpol & Mit (FR)** 17 03–07 04 2009

Albert Bertolín

Albert Bertolín's work is basically a detailed observation of the human behaviour. The subject is represented with simple elements but featuring many detail which makes it sink in the most banal and hedonist needs, represented as a grotesque circus, where different creatures kidnap human attitudes in order to represent with kind violence, the populated psychoticscene generated from loath, illusion and most obsessive desire.

Biographical Profile

Albert was born in Barcelona (1978), he studied animation, and comix simultaneously with the basic studies.

In 2001 he finished his studies in classic drawing and illustration at the Escola Massana, Barcelona. Since 1997 he has co-founded the audio-visual communication studio glaznost, learning and making use of the new technologies. applying all the knowledge coming from the static representation to the dynamics of the digital art.

In other words: interactives, video-games, programation, motion graphics, animation, electronic music composition, VJ sets, and a big etc ...

In the period 2004–2008 he moves to Berlin in order to be in contact with the «real scene» of the electronic/analogue arts. There, he takes the position of a associated director of the spanish rojo-magazine, publishing and realising there lots of stuff like his own illustrated book KULTUR TOILETTE and many other commercial works.

Actually he lives in Menorca (Spain) and works like a freelance illustrator and electronic music composer.

Exhibitions

Illustration

2009

LIKE A RAT ON STRYCHNINE, Pictoplasma,
Panatom Gallery, Berlin. Collective exhibition.

ARTO, La fabrica, Maó, Spain. Collective exhibition.

2008

SOBRETUDO DESTRUCCIÓN, Miscelaëa, Barcelona.
Coolab exhibition with Sakristan.

AMO A MI PERRO, Rojo Artspace, Barcelona.
Solo exhibition.

2007

MUFF, Mama, Berlin. Collective exhibition.

2006

LES PETITS ORIGINAUX, Lazy dog, Paris.
Collective exhibition.

IF YOU WANT TO HEAR SOMETHING JUST YELL,
Neurotitan, Berlin. Collective exhibition.

KULTUR TOILETTE, Nine hotel, Monza.
Solo exhibition/book presentation.

DRECKIGER DIALOG, Helium Cowboy, Hamburg.
Coolab exhibition with Patrick Farzar.

KULTUR TOILETTE, Supalife Kiosk, Berlin.
Solo exhibition, book presentation.

Audio live and VJ sets

2008

SURPAS, Portbou.

HANGAR 24h, Centre d'art Santa Mónica, Barcelona.

2007

KLANK WERK STATD, Ballhaus am Kreuzberg, Berlin.

MAGNUM 38. Shitkatapult. Maria am Ostbahnhof, Berlin.

CLUB TRANSMEDIALE, À bout de souffle, Berlin.

2006

KELVIN ZERO + OLYVETTY, Zentrale Randlage, Berlin.

PANOSPRIA + TOYZ'R'ME, Zentrale Randlage, Berlin.

2005

TIPSY CAMP FESTIVAL, Templin.

LOWLANDS FESTIVAL, Amsterdam.

ALMSTADT STR, Berlin.

2004

DISTANCIA BEISBOL TRES,
Festival de cortometrajes de Jerez, Jerez.
DISTANCIA BEISBOL TRES,
Certamen Audiovisual de Cabra, Córdoba.
DISTANCIA BEISBOL TRES, Mecal, CCCB, Barcelona.
HIT BIT, La Casa Encendida, Madrid.
KINZO KLUB, Berlin.

2003

OPTIQ SYNDICATE, La Paloma, Barcelona.
SÓNAR, Macba, Barcelona.
OPTIQ SYNDICATE, Straddle3, Barcelona.
OPTIQ SYNDICATE, Riereta, Barcelona.

2002

PLAYTIME. ARTFUTURA, Mercat de les flors, Barcelona.
ASTRO PARTY, Falaises, Genève.
NITS D'ESTIU, Caixa Fòrum, Barcelona.
WRONG FESTIVAL, City Hall, Barcelona.
OLLA DE GRILLS, Parc Altimira, Barcelona.
OFFF, Universitat Pompeu Fabra, Barcelona.
OLLA DE GRILLS, Cúpula de Venus, Barcelona.

2001

MILKY STAR BOAT, Constanza, Port Vell, Barcelona.
OLLA DE GRILLS, T45, Barcelona.

Workshops, Conferences and Prices**2008**

ILLUSTRATION, Conference,
Centre Civic de Cardedeu, Cardedeu.

2006

ELECTRONIC ANIMATED GRAPHICS, Workshop,
Escola d'art de Menorca, Maó.
RELATIONSHIP IN BETWEEN GRAPHICS AND MUSIC,
Conference and demo, Escola d'art de Menorca, Maó.

2004

ELECTRONIC AND ANALOGUE GRAPHICS, Conference,
Annex de Golferichs, Barcelona.

2002

AESTHETICS MENTION, Playstation/Art Futura,
for the videogame, La Fuga de Miguelito.

2001

W10 JOCS, The art of the avid gamer.
Workshop about video game modification. Hangar, Barcelona.

1999

1st illustration price, Guarro Casas.